Assignment 1: Principles for Human-Computer Interaction

Out: Thursday, 13 September 2007
Due: Thursday, 20 September 2007

In your readings for next week, you’ll find two sets of design principles for human-computer interaction (Shneiderman’s “8 golden rules” and Nielsen’s heuristics). For your assignment, find two other sets of design principles.

Turn in the citations for where you located them (URL, paper or book citation, etc.) as well as a list of the principles (may be a photocopy or print out of the source, or you may choose to retype them).

(This assignment is to be completed in addition to the usual paper summaries.)