

## Quiz 2 Solutions

### Problem 1

```
(1 2 3)
(4 1 2 3)
13
5
```

### Problem 2

```
0
1
(x y)
((x y) z)
(x y)
```

### Problem 3

```
F F T
F F T
T T T
F F T
T T T
```

### Problem 4

```
(define (spiral painter n)
  (if (= n 0)
      painter
      (beside (below (rotate180 (spiral painter (- n 1)))
                    (rotate90 painter))
              painter)))
```

### Problem 5

```
(define (occurrences s tree)
  (accumulate-tree tree
    (lambda (x) (if (eqv? x s) 1 0))
    +
    0))
```

### Problem 6

C

*Problem 7*

```
(define (make-clock)
  (let ((pendulum 'tock))
    (lambda ()
      (if (eq? pendulum 'tick)
          (begin (set! pendulum 'tick) pendulum)
          (begin (set! pendulum 'tock) pendulum))))))
```

*Problem 8*

Missing lines of code:

```
(set! current (car old))
(set! old (cdr old))
current
```

Note that you did not have to check if there was no prior value, although bonus points were given if you did.